

HIERARCHICAL INDEXING FOR FASTER RETRIEVAL BASED ON FULL AUTOMATIC ALGORITHM

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ABSTRACT

In this paper, we aim to take advantage of texture properties of images to improve the performance of the image indexing and retrieval algorithm. Beside that a framework for segmentation of the image which results in categorizing and identifying the object in image is presented. Image retrieval based on region is one of the most promising and active research directions in recent years. In this study, the combination of the texture features and regioing method provide an efficient feature set for image retrieval. Experimental results exhibit that the proposed method yield higher retrieval accuracy than some conventional methods even though its feature vector length and feature generating time of query image is less than those of other approaches.

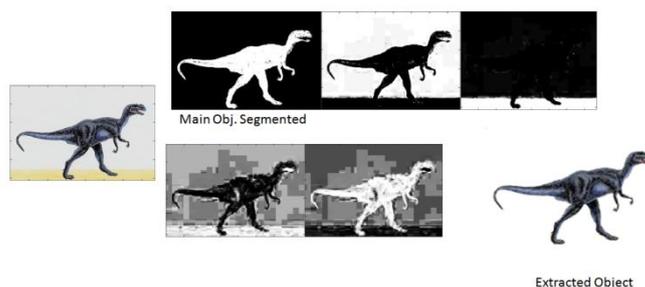
I. INTRODUCTION

The problem of finding images from data base according to their content has been the subject of a significant amount of research in the last decade. Previous studies [1-5] prove that region segmentation will produce better results. Human visual perception is more effective than any machine vision systems for extracting semantic information from image; hitherto no specific system has been suggested with the ability of extracting object individually. We introduce a new idea, hence object detection has been obtained as main contribution of this paper and a new feature extraction based on wavelet analysis is presented. In this paper Expectation Maximization (EM) algorithm is utilized to segment image into different regions. A new image representation which provides a transformation from the raw pixel data to a small set of image regions which are coherent in color and texture space is presented. In addition the EM algorithm performs automatic segmentation based on image features [6]. EM iteratively models the joint distribution of color and texture with a mixture of Gaussians. The resulting pixel cluster memberships provide a segmentation of the image. After the image is segmented into regions, system select the region where contain main object. More over a description of chosen region, based on novel feature extraction is produced [7]. Object-based image retrieval is not limited by the averaging properties associated with analyzing the entire image and can use local properties. Further, the computational time of the presented method is less than the previously presented methods which is an advantage in CBIR systems. The other option of the proposed system is that the user can access the regions directly in order to see the segmentation of the query image and specify which aspects of the image are important to the query. The deficiency of traditional retrieval systems is due to either both image representation and method of accessing those representations to find images, while users generally want to find images containing particular objects [8-12]. Most existing image retrieval systems represent images based only on their low-level features, with little regard for the spatial organization of those features. Systems based on user querying are often unintuitive and offer little help in understanding why certain images were returned and how to refine the query. Often the user knows only that he has submitted a query for, say, a horse and retrieved very few pictures of horses in return [13-15]. For general image collections, there are currently no systems that can automatically classify images or recognize the objects they contain. In particular, this letter demonstrates how the segmentation and new feature extraction can considerably enhance object based

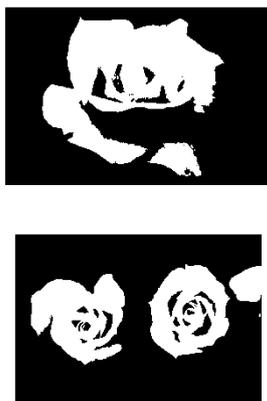
retrieval system. The rest of the paper is organized as follows. In Section 2, we explain the proposed system. In Section 3, we present experiments and discuss about the results, and finally Section 4 concludes the paper.

II. METHODOLOGY

The EM algorithm is used for finding maximum likelihood parameter estimates when there is missing or incomplete data [1]. In our case, the missing data is the region to which the points in the feature space belong. We estimate values to fill in for the incomplete data (the “E-Step”), compute the maximum likelihood parameter estimates using this data (the “M-Step”), and repeat until a suitable stopping criterion is reached. Based on essence of EM algorithm we can segment each image to different parts. Simulation and Figure 1 show, 3 Gaussian function will produce the best result to extract the main object of image. Choosing different number of Gaussian function will show worst segmentation results. After extracting object we apply a novel textural feature extraction method based on Multi Dimensional Wavelet (MDW). MDW is fully studied in [15][3][5][6].



(a)



(b)

Fig1: (a) Result of Object extraction using EM Algorithm for different Gaussian functions upper fig 3 functions and lower 2 functions (b) Image segmentation of images.

For feature extraction method, in this work, we use MDW transform coefficients as the texture features. A brief description about the MDW transform is given here. More explanations can be found in [10]. The basic functions of MDW transform are orthogonal and can be computed faster than the Gabor and wavelet filters. The main advantage of the MDW transform [12] over the complex wavelet transform is that the MDW transform is completely shift and rotation invariant, while complex wavelets are approximately shift invariant. Further MDW transform generate different separate sub-bands for each of positive and negative orientations. Moreover, the conventional separable real wavelet suffers from the lack of shift invariance, provides just three orientations, has a poor

directional selectivity, and also cannot distinguish between 45° and -45° directions. In addition, the extra redundancy of the MDW transform allows a significant reduction of aliasing terms which causes to be shift invariant. Translation results in large changes of the coefficients phases, but the magnitudes (and hence energies) are much more stable. By using even and odd filters alternately in MDW transformation, it is possible to achieve overall complex impulse responses with symmetric real parts and anti-symmetric imaginary parts.

The MDW transform is proposed for a more symmetrical Fourier analysis which is expressed in a symmetric form between the function of a real variable and its transform. The MDW expands a function in terms of real sine and cosine terms, whereas the Fourier transform expands in to complex exponentials.

The two dimensional discrete MDW transform pair is given by the following equations:

$$H(k,l) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} g(m,n) \text{cas}\left(\frac{2\pi mk}{M} + \frac{2\pi nl}{N}\right) \quad 0 \leq k \leq M-1, \quad 0 \leq l \leq N-1 \quad (1)$$

$$g(m,n) = \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} H(k,l) \text{cas}\left(\frac{2\pi mk}{M} + \frac{2\pi nl}{N}\right) \quad 0 \leq m \leq M-1, \quad 0 \leq n \leq N-1 \quad (2)$$

where

$$\text{cas}(\alpha + \beta) = \cos(\alpha + \beta) + \sin(\alpha + \beta) \quad (3)$$

The above equations show that the MDW transform exhibits a self-inverse property, i.e. direct and inverse transformations use the same formulation. As a consequence, both the MDW and inverse MDW can be computed using the same algorithm. Let $G(k,l)$ be the two dimensional Fourier transform of $g(m,n)$, then the relation between $G(k,l)$ and $H(k,l)$ is given by:

$$H(k,l) = \frac{1+j}{2} G(k,l) + \frac{1-j}{2} G(-k,-l) \quad (4)$$

The Fourier transform of a real function is Hermitian, i.e. $G(-k,-l) = G^*(-k,-l)$ hence

$H(k,l) = \text{Real}[G(k,l)] - \text{Imag}[G(k,l)]$ If the Function g is centro-symmetric, i.e.

$g(x,y) = g(-x,-y)$, then the MDW transform is equivalent to the Fourier transform [13]. But this is not a case in the real world images.

In this study, all tiles of query and target images are decomposed into several sub-bands using MDW transform. We explain the feature extraction algorithm below.

- 1- Decompose all of tiles of the image into directional subbands using MDW transform.
- 2- Do for $i=1$: number of tiles
Do for $j=1$: number of scales (in this work $j=20$)
- 3- Collect directional subband coefficients dir_s (dir_s is $20 * 20$)
- 4- Compute E and σ of dir_s as the features
- 5- Collect tile feature F_i (F_i is $1 * 40$)
- 6- Collect feature vector W (W is $1 * 360$)

The energy and standard deviation are computed for each sub-band of MDW transform of each tile separately. The energy (E_l) and standard deviation (σ_l) of the l th sub-band of each tile of image is obtained as follows:

$$E_i = \frac{1}{MN} \sum_{i=1}^M \sum_{j=1}^N |W_l(i,j)|^2 \quad (5)$$

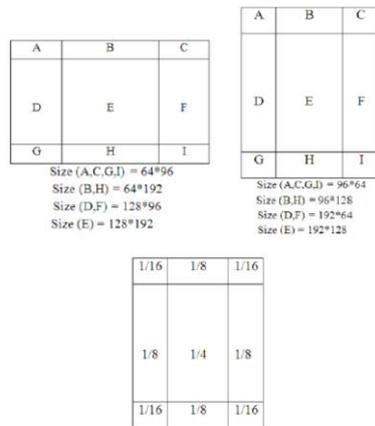
$$\sigma_l = \sqrt{\frac{1}{MN} \sum_{i=1}^M \sum_{j=1}^N |W_l(i, j) - \mu_l|^2} \quad (6)$$

where $W_l(i, j)$ is the l th sub-band value of MDW transform, $M \times N$ is the size of each sub-band which is considered 20×20 in our experiments, and μ_l is the mean value of the l th sub-band. Our main feature vector is constructed using the sub-features of different tiles of image. A sub-feature vector for the k th tile of the regioned image is constructed using σ_l^k s and E_l^k s of L sub-bands as follows:

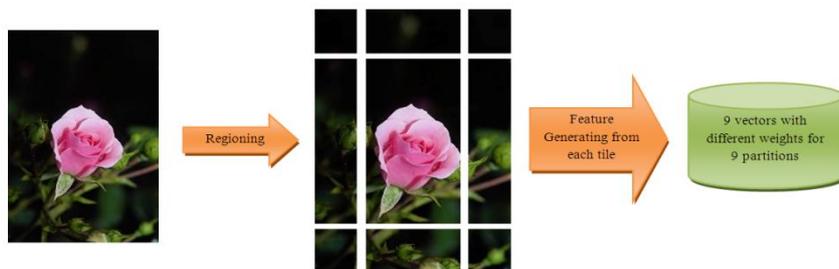
$$\bar{f}_{\sigma E}^k = [\sigma_1^k, \sigma_2^k, \dots, \sigma_L^k, E_1^k, E_2^k, \dots, E_L^k] \quad (7)$$

The dimension of the feature vector will be $2L$, so for $L=20$ used in this work, each tile of image has a sub-feature vector of size 40 elements. Next, we assign different weights for each of sub-feature vectors (i.e. each tile), as depicted in Fig. 2.a. It is observed that the larger tiles are assigned larger weights. Finally, we combine the 9 weighted vectors of 9 regions as a vector shown in the following:

$$F = (1/16) \bar{f}_{\sigma E}^1 + (1/8) \bar{f}_{\sigma E}^2 + (1/16) \bar{f}_{\sigma E}^3 + (1/8) \bar{f}_{\sigma E}^4 + (1/4) \bar{f}_{\sigma E}^5 + (1/8) \bar{f}_{\sigma E}^6 + (1/16) \bar{f}_{\sigma E}^7 + (1/8) \bar{f}_{\sigma E}^8 + (1/16) \bar{f}_{\sigma E}^9 \quad (8)$$



(a)



(b)

Fig. 2. a) Image regioning for extracting textural features and weight assignment of partitions b) an example

III. ANALYSIS

To demonstrate the efficiency of system, sub set of Corel date base containing 600 image (grouped into six classes each consisting of 100 images) was used for query images in a simulated analysis. For experimentation, the images have been categorized into six classes. For each class, the performance is evaluated, as a percentage of the correct number of returned images and is presented in Table 1. Average precision in present method significantly is better than simplicity and edge based methods in all categories. Comparison between present method and Horng Lin method demonstrate to some extend same results and average precision at four categories from six increased. Main advantage of present system is computation complexity which is the least one among different methods. Table 2 demonstrate Comparison of accuracy (ACC %) of retrieved image. Fig3 display Average precision of different methods on Image set.

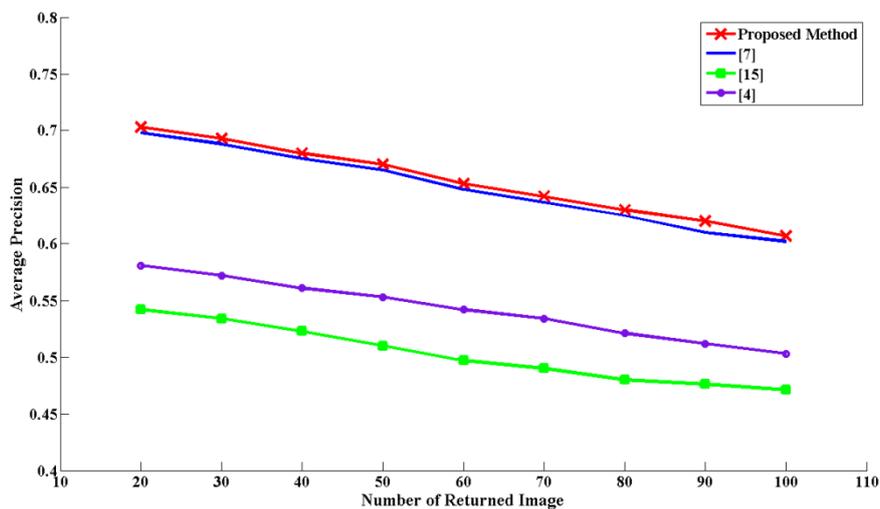


Fig.3. Average precision of different methods on Image set

Table 1: Comparison of average precision (%) with proposed method and other standard retrieval systems [15][4] [7]when 100 image returned.

Semantic name of Class	Simplicity [15]	Edge Based [4]	Lin Method[7]	Present Method
Building	35%	35%	36%	42%
Bus	36%	60%	69%	67%
Dinosaur	95%	95%	96%	99%
Elephant	38%	25%	55%	64%
Flower	42%	65%	89%	69%
Horses	72%	65%	70%	75%
Mean	53%	57.7%	69.16%	69.33%

Table 2: Comparison of accuracy (ACC%) of retrieved image on Image set.

Returned Image	1	2	3	4	5	10	20	30	50	100
Simplicity [15]	60.3	62.2	64.7	73.0	78.1	79.5	82.2	85.4	88.0	90.7
Edge Based [4]	62.4	70.7	74.8	76.6	79.0	84.0	87.7	90.2	92.3	94.6
Lin[7]	85.5	90.5	92.3	93.2	93.6	95.1	96.7	97.7	98.9	99.2
Present Method	88.3	92	93.9	94.4	94.6	95.7	97	98.1	99	99.3

IV. CONCLUSION

Evaluation of novel method for image retrieval in optimized framework is presented. Proposed method is a full-automatic tool for object-based content retrieval through the structure of EM algorithm and spectral analysis. Novel features extraction based on Multi-Dimensional Wavelet (MDW) has been introduced which is efficient method for textural features. EM method is then used for regioning the objects in image. In addition, combination of these texture and regioned based features provides a robust feature set for image retrieval. The use of defined objects rather than the entire image leads to increase the flexibility of the system, it make simple to search for an object in an already prepared different kind of objects. The experiments using image set demonstrate the efficiency of the proposed method in comparison with the existing methods in literatures, that is, the new method achieves more retrieval accuracy.

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